OAuth2 for iOS mobile app





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OAuth2.0

OAuth2 on native app

Tokens

OAuth2 and beyond

OAuth2 server Keycloak



OAuth: problem to solve



Services

APIs like Google Drive, Twitter or your own..

Password-based security provides credentials to gain access

Applications that uses services





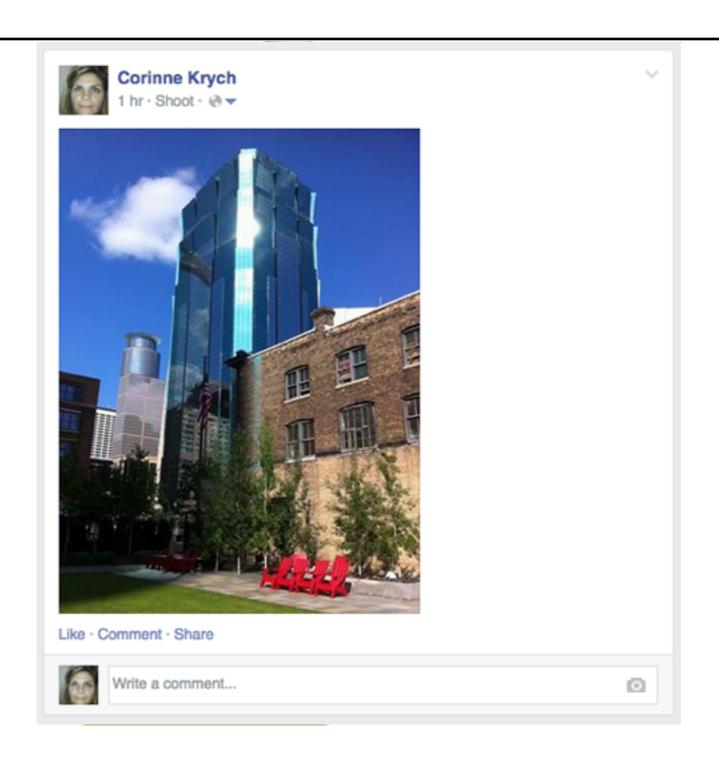
How many applications have your password?

Do you trust them all?

Are you sure? Really really sure?



Demo: Shoot'nShare





OAuth: what is it?



OAuth is an **open standard** to **authorization**. OAuth provides client applications a 'secure **delegated** access' to server resources on behalf of a resource owner.

OAuth != OpenID



OAuth is an open standard to authorization.

OpenID is an open specification for authentication and single sign-on (SSO).

OAuth — OAuth2.0

OpenID — OpenID Connect



OAuth Actors



client app



authorisation server



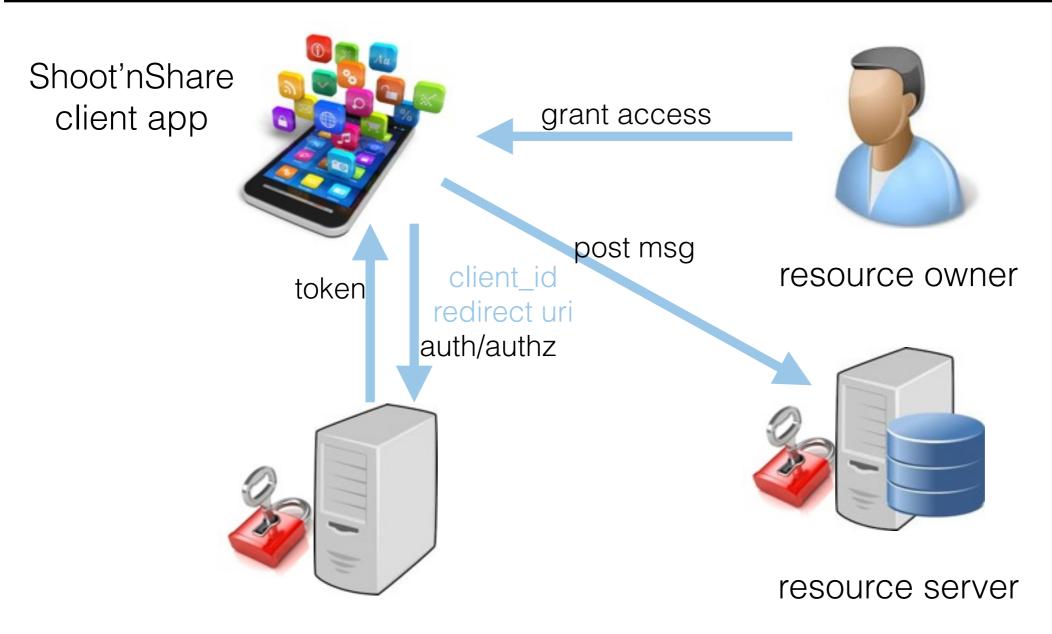
resource owner



resource server



Example



authorisation server



OAuth2 on OAuth2.0 **OAuth** native app OAuth2 OAuth2 server Tokens and Keycloak beyond



OAuth2.0: Reloaded?

Introduction of RFC6749:

The OAuth 2.0 authorization framework enables a third-party application to obtain limited access to an HTTP service[...]

This specification replaces and obsoletes the OAuth 1.0 protocol described in RFC 5849.



- no longer requires client app to have cryptography
- support more authz flows
- access tokens are "short-lived".

When to use 2.0?





Different Grant Types

Authz code

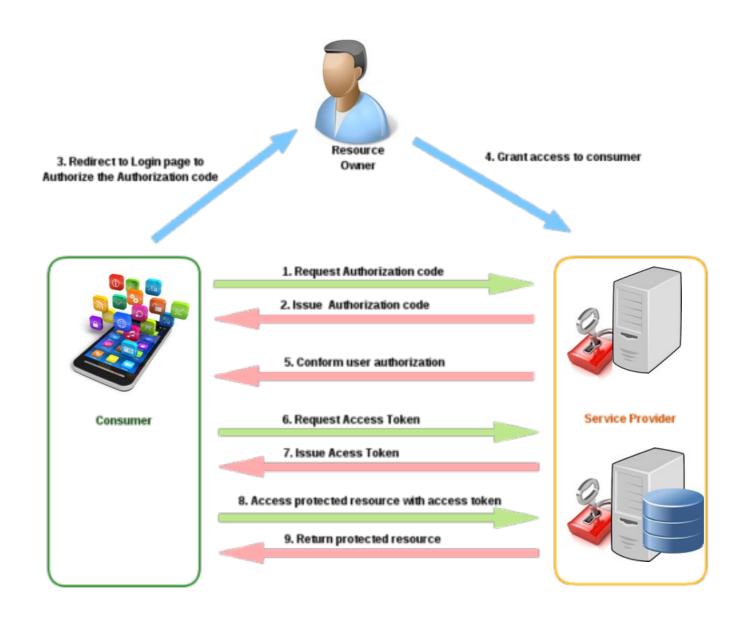
Implicit (web)

Client credentials

Resource owner credentials

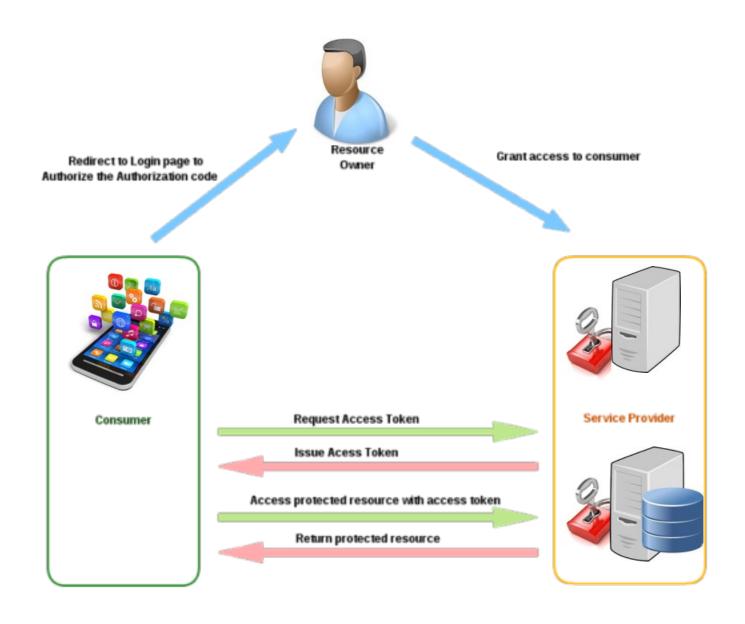


Authorization code grant



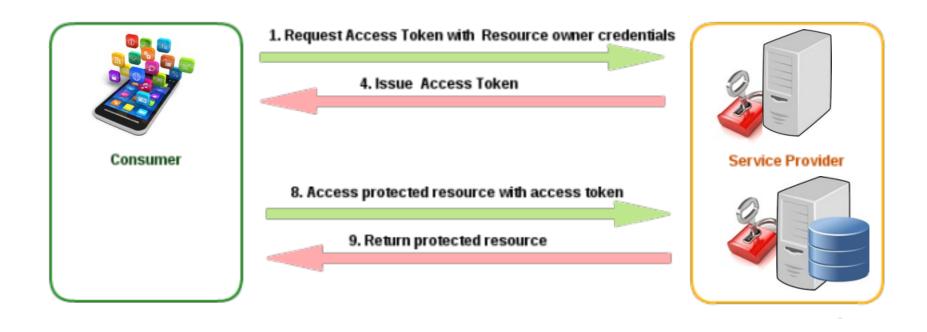


Implicit grant





Resource owner credentials grant



Client credentials grant



OAuth

OAuth2.0

OAuth2 on native app

Authz code flow

Tokens

OAuth2 server Keycloak



As a iOS mobile user...



I want to share photos on Facebook so that my family and friends know all about my life.

Simple Use Case



Different ways...

- Social.framework
- Facebook iOS sdk
- (open source) libraries

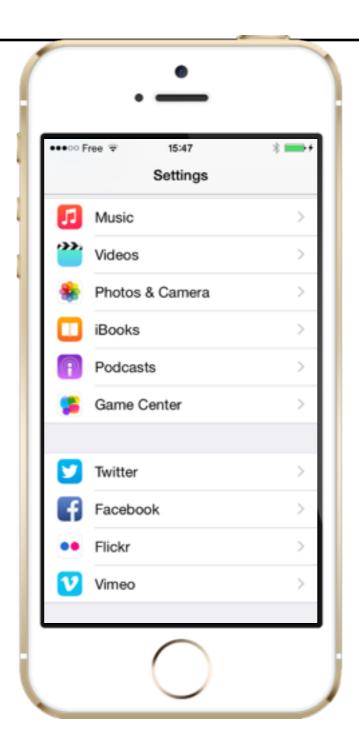
Using Social.framework

```
view plain print ?

    (IBAction)postToFacebook:(id)sender {

    ACAccountStore *accountStore = [[ACAccountStore alloc] init];
   ACAccountType *facebookAccountType = [accountStore
                                          accountTypeWithAccountTypeIdentifier:ACAccountTypeIdentifierFacebook];
    __block ACAccount *facebookAccount;
   // Specify App ID and permissions
   NSDictionary *options = @{ACFacebookAppIdKey: @"xxxxx",
                             ACFacebookPermissionsKey: @[@"publish_actions"],
                                                                                  // [2]
                              @"ACFacebookAudienceKey": ACFacebookAudienceFriends};
    [accountStore requestAccessToAccountsWithType:facebookAccountType
                                         options:options completion:^(BOOLBOOL granted, NSError *e) {
                                              if (granted) {
                                                  NSArray *accounts = [accountStore
                                                                      accountsWithAccountType:facebookAccountType];
                                                  facebookAccount = [accounts lastObject];
                                                  // Get the access token, could be used in other scenarios
                                                  ACAccountCredential *fbCredential = [facebookAccount credential];
                                                  NSString *accessToken = [fbCredential oauthToken];
                                                  NSLog(@"...Facebook Access Token: %@", accessToken);
                                             } else {
                                                 // Handle Failure
                                          }];
   if([SLComposeViewController isAvailableForServiceType:SLServiceTypeFacebook]) { // [4]
        SLComposeViewController *controller = [SLComposeViewController composeViewControllerForServiceType:SLService
TypeFacebook];
        [controller setInitialText:@"First post from my iPhone app"];
        [self presentViewController:controller animated:YES completion:Nil];
```

... but limited



Using Facebook SDK

1. Configure URI schema

2. Create Login view

```
- (void)viewDidLoad {
    [super viewDidLoad];

// Create Login View so that the app will be granted "status_update" permission.
FBLoginView *loginview = [[FBLoginView alloc] init];
loginview.frame = CGRectOffset(loginview.frame, 5, 5);
loginview.delegate = self;
[self.view addSubview:loginview];
[loginview sizeToFit];
}
```

3. Implement delegate methods



... but not open





Using aerogear-ios-oauth2







UnifiedPush Server



Keycloak Server

... and



100% open source

extensible

iOS sdk

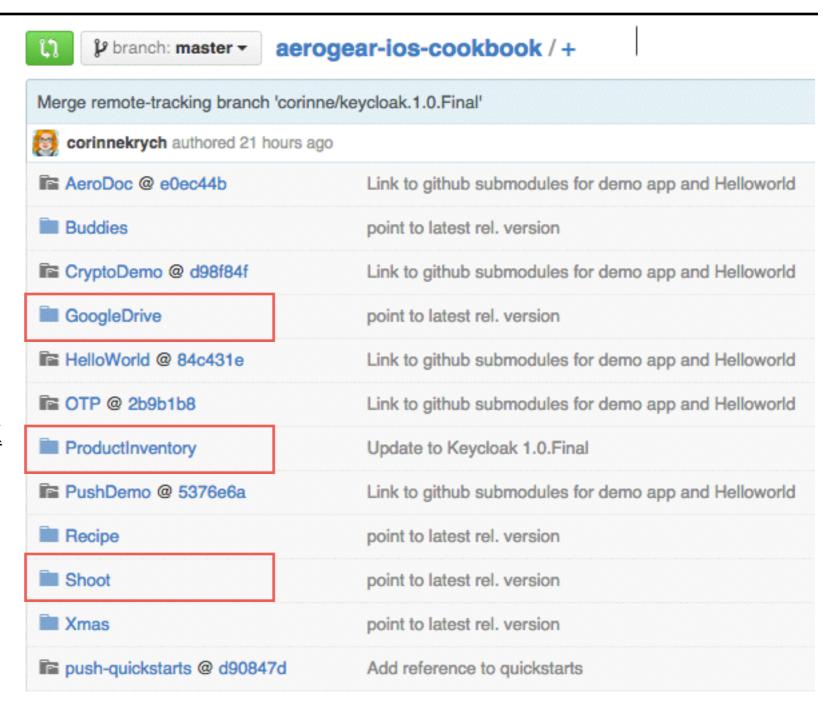
Android sdk

support: Facebook, Google, Keycloak

cookbook demos



<u>aerogear-ios-cookbook</u>
<u>aerogear-backend-cookbook</u>

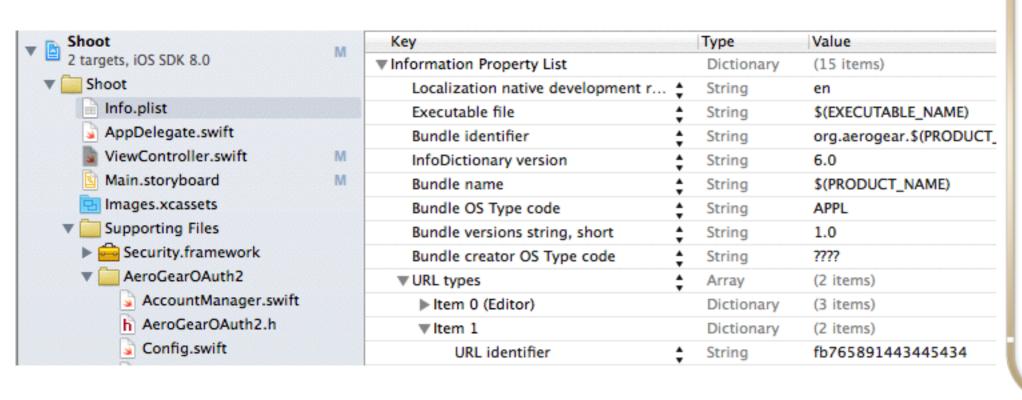




How to come back?

iOS custom URL

- define in project plist
- install app
- open safari and type in URL key







Where do you come back?

AppDelegate.swift off course

```
func application(application: UIApplication, openURL url: NSURL,
sourceApplication: String, annotation: AnyObject?) -> Bool {
    return true
}
```

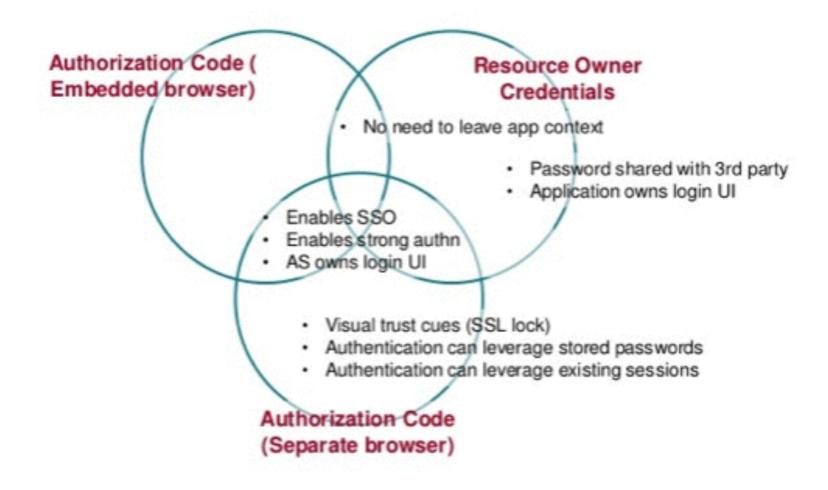




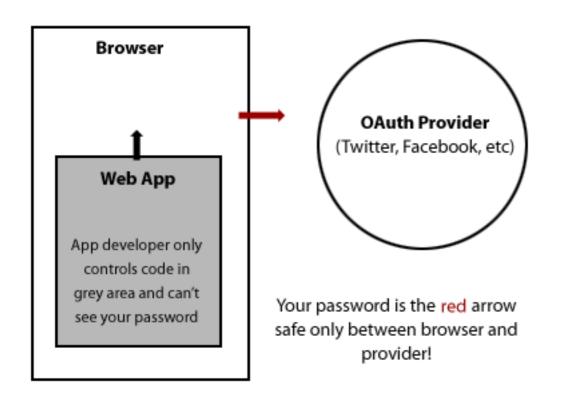
Implicit access token request

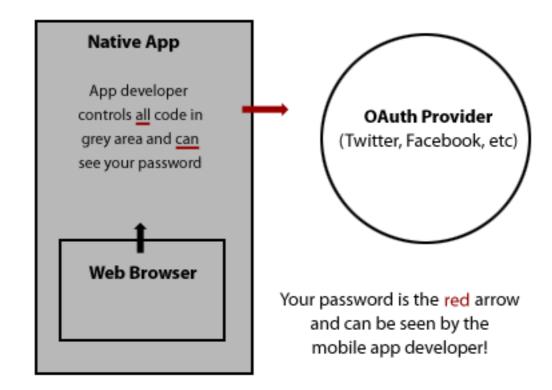
```
let facebookConfig = FacebookConfig(
       clientId: "YYY",
       clientSecret: "XXX",
       scopes:["photo_upload, publish_actions"])
let fbModule = AccountManager.addFacebookAccount(facebookConfig)
let http = Http()
http.authzModule = fbModule
let filename = self.imageView.accessibilityIdentifier;
let multiPartData = MultiPartData(data:
UIImageJPEGRepresentation(self.imageView.image, 0.2),
                                           name: "image",
                                      filename: filename,
                                      mimeType: "image/jpg")
http.POST("https://graph.facebook.com/me/photos", parameters:["data": multiPartData],
completionHandler:{(response, error) in
            if (error != nil) {
                println("Error uploading file: \(error)")
            } else {
                println("Successfully uploaded: " + response!.description)
            }
})
```

How to dance on native?



Embedded or external?

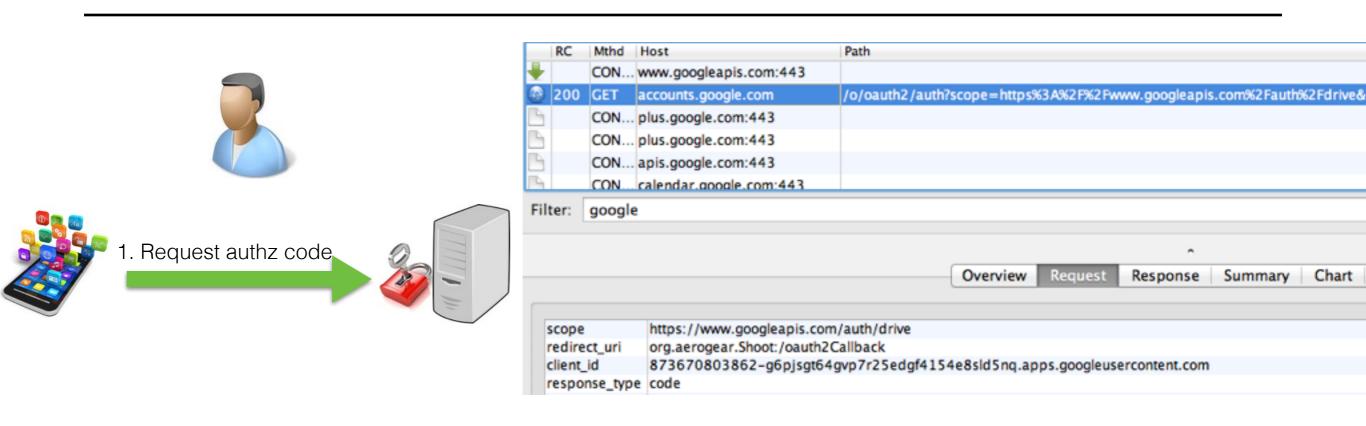




OAuth2 on OAuth2 **OAuth** native app Authz code OAuth2 server Tokens Flow Keycloak



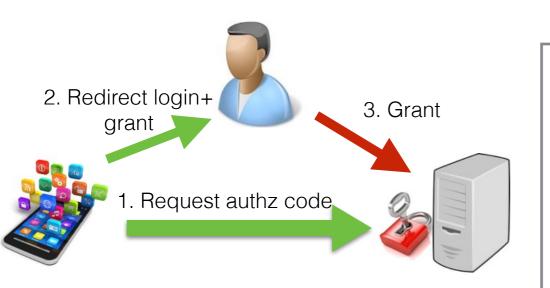
1: Ask for authz code



GET /o/oauth2/auth?scope=https%3A%2F%2Fwww.googleapis.com%2Fauth %2Fdrive&redirect_uri=org.aerogear.Shoot%3A%2Foauth2Callback&client_id=873670803862%g6pjsgt64gvp7r25edgf4154e8sld5nq.apps.googleusercontent.com&response_type=code



2, 3: Ask grant



Shoot would like to connect to your account

The app want to access your contacts and photos

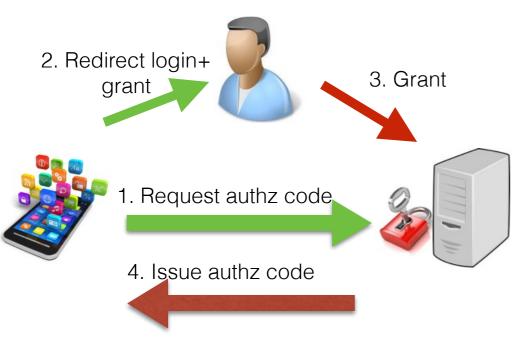
Allow **Shoot** access?

Cancel

Grant



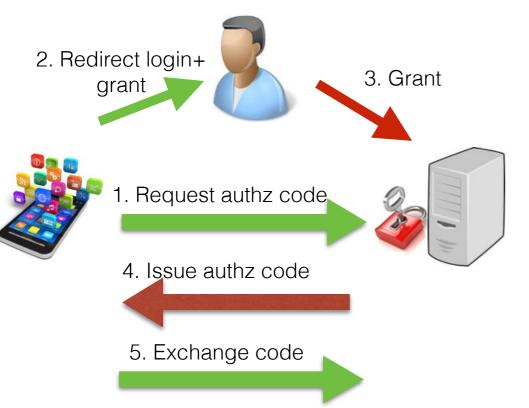
4:Authz code

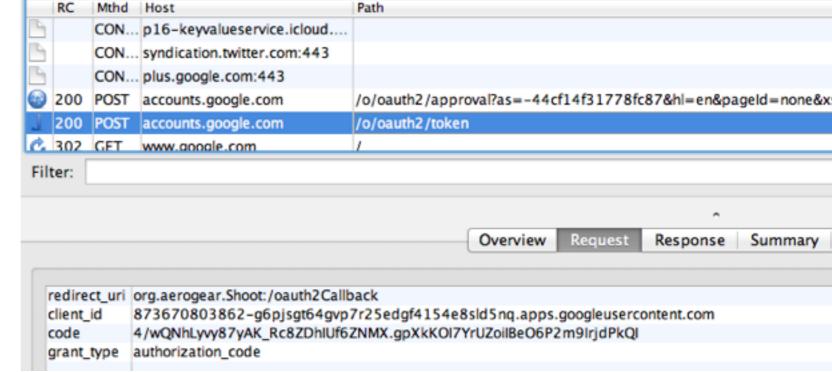


- redirect you to the URI specified in the redirect_uri query string parameter,
- passing the authorization code in the query string.
- in AppDelegate implement openURL callback application:openURL:sourceApplication:annotation:
- extract code from query

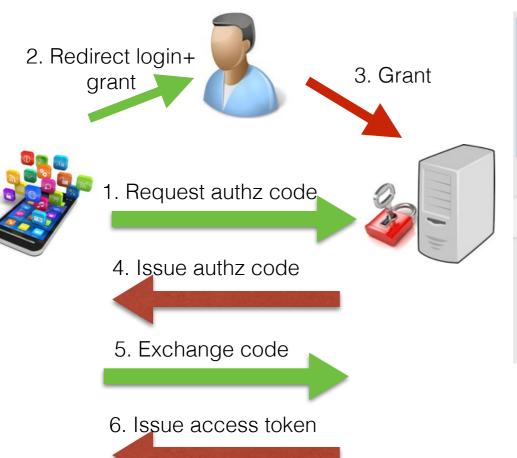


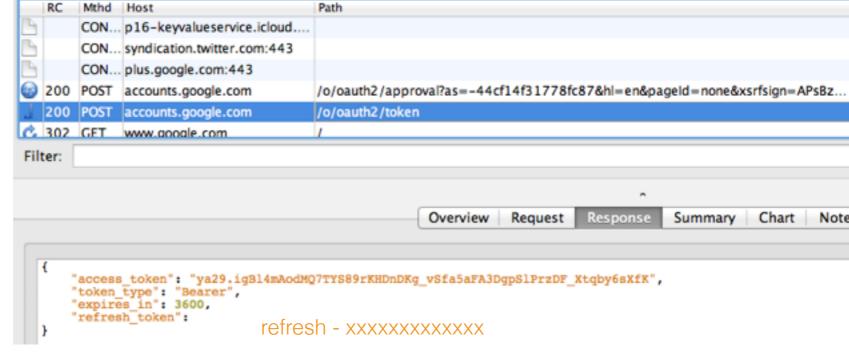
5:Exchange code for token



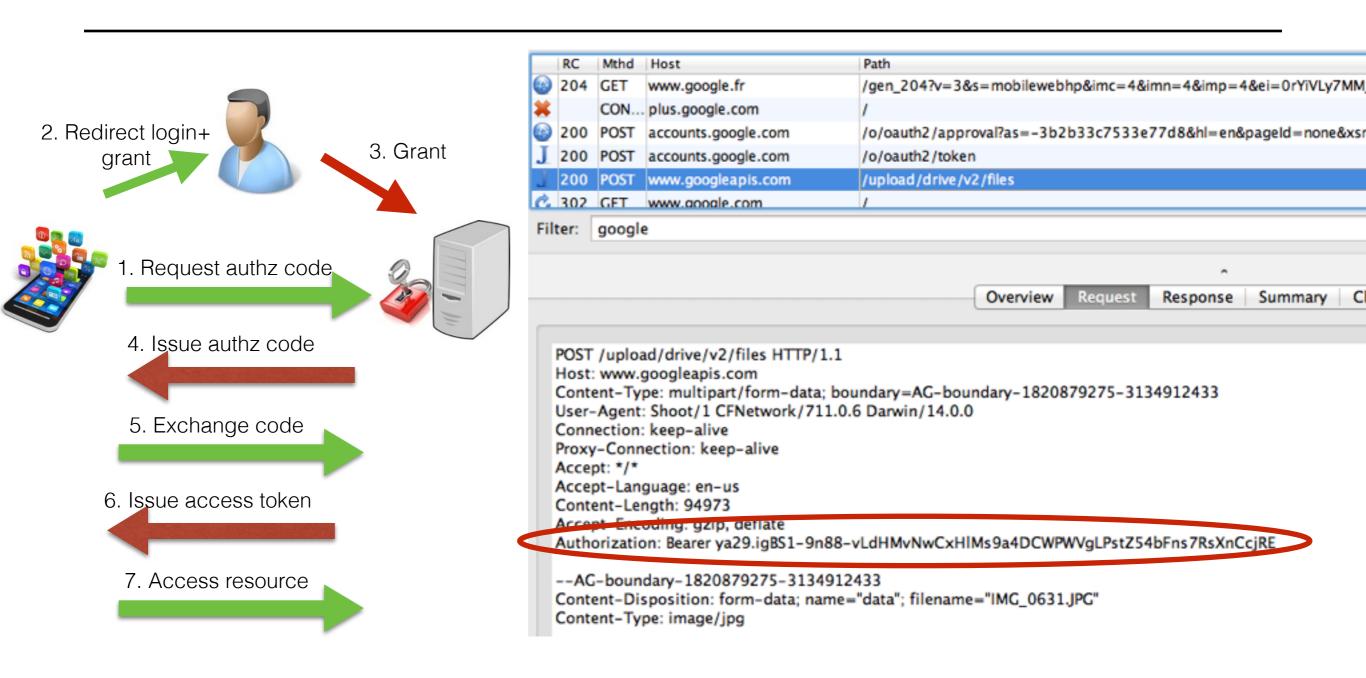


6: Get access token



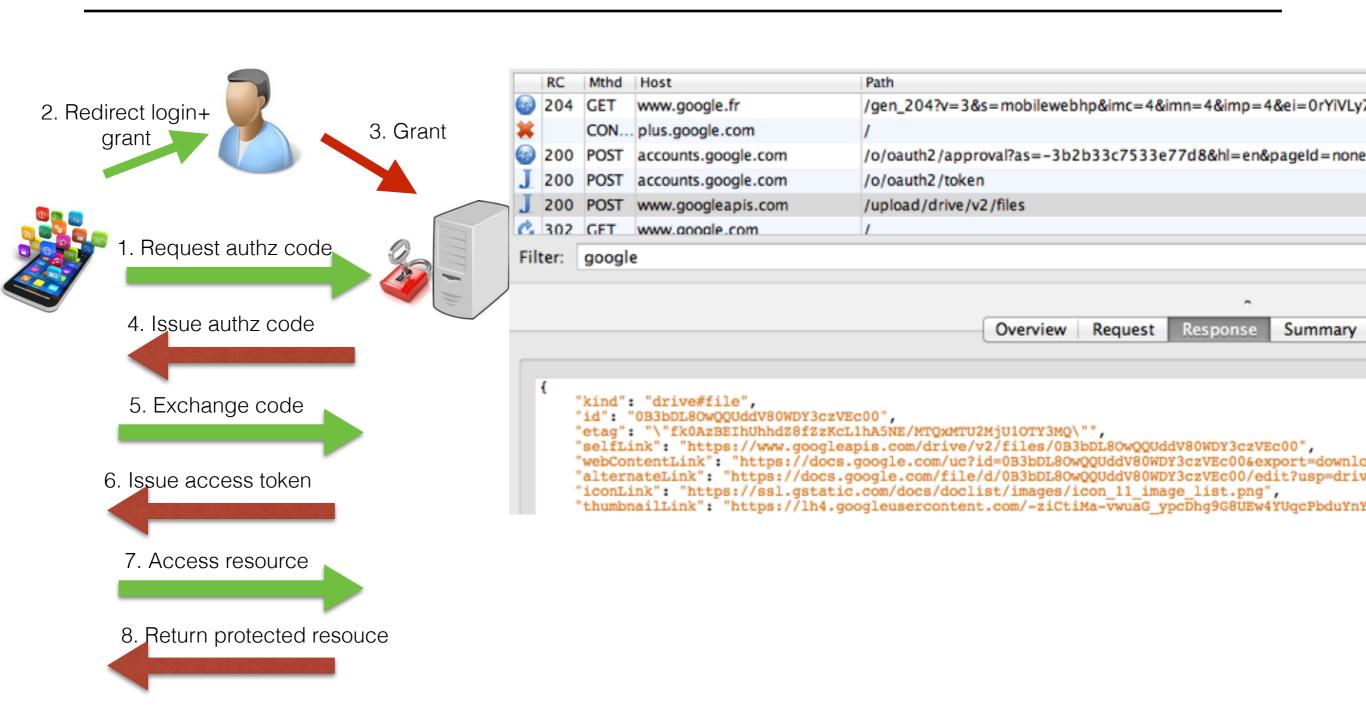


7: Access resource





8: Return protected resource







I want to be upgraded on any server side role changes so that I am up to date for my allowed grant.

Refresh token



```
POST /o/oauth2/token HTTP/1.1
Host: accounts.google.com
Content-Type: application/x-www-form-urlencoded

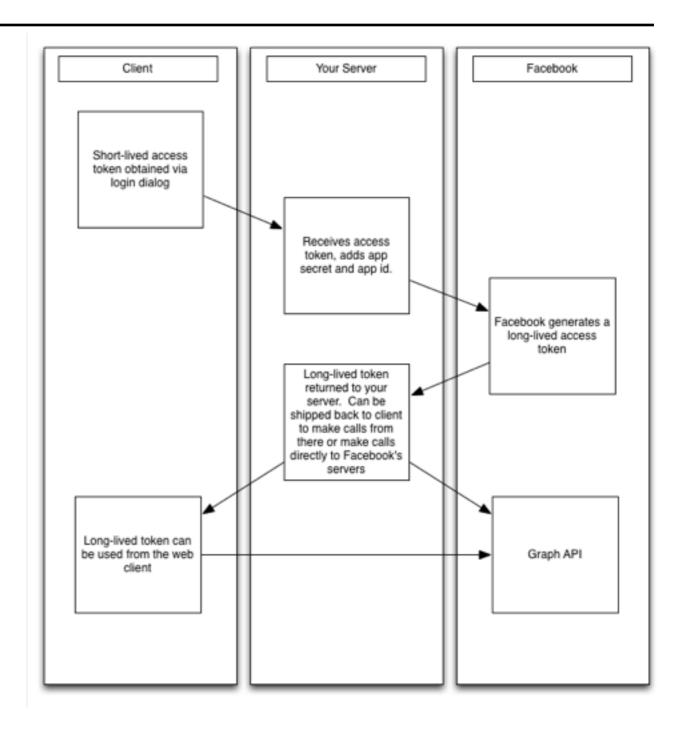
client_id=8819981768.apps.googleusercontent.com&
client_secret={client_secret}&
refresh_token=1/6BMfW9j53gdGImsiyUH5kU5RsR4zwI9lUVX-tqf8JXQ&
grant_type=refresh_token
```

```
{
   "access_token":"1/fFBGRNJru1FQd44AzqT3Zg",
   "expires_in":3920,
   "token_type":"Bearer",
}
```

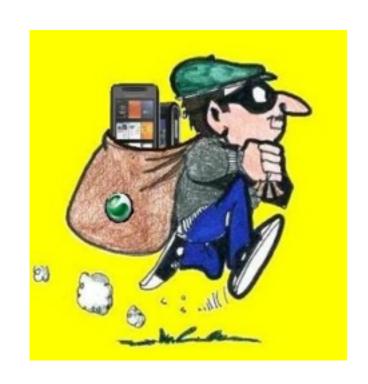
Short-lived / long-lived token



```
GET /oauth/access_token?
    grant_type=fb_exchange_token&
    client_id={app-id}&
    client_secret={app-secret}&
    fb_exchange_token={short-lived-token}
```







I want to keep my personal photos secure so that in the event I loose my iPhone personal photos won't leak on social networks.

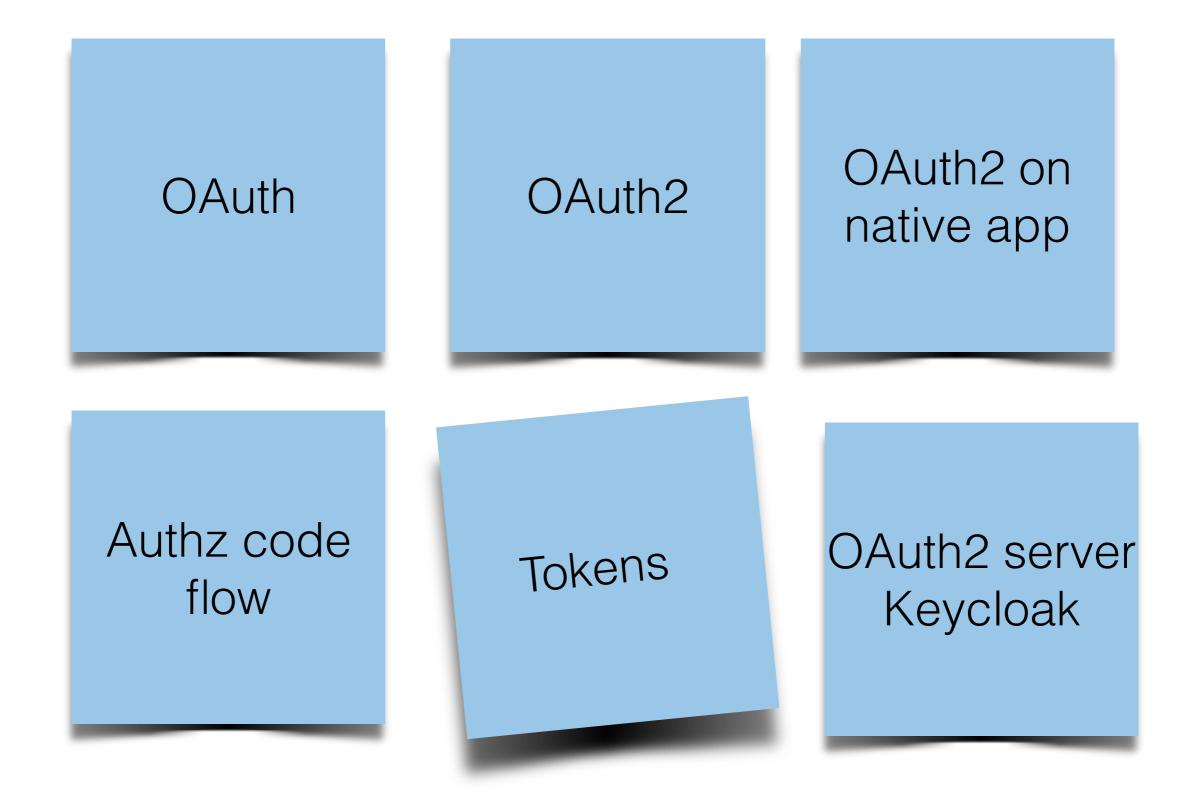
Revoke token

RFC7009: OAuth2.0 Token Revocation

```
POST /revoke HTTP/1.1
Host: server.example.com
Content-Type: application/x-www-form-urlencoded
Authorization: Basic czZCaGRSa3F0MzpnWDFmQmF0M2JW
token=45ghiukldjahdnhzdauz&token_type_hint=refresh_token
```

- Implementations MUST support the revocation of refresh tokens
- and SHOULD support the revocation of access tokens
- revocation of a particular token may cause the revocation of related tokens and the underlying authorization grant







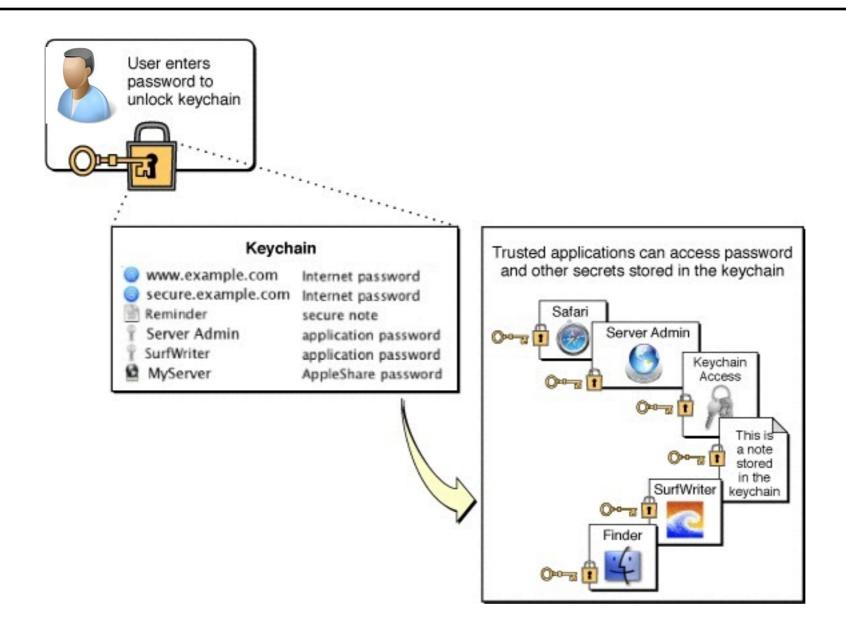


I want to grant access once at start-up and not on successive login so that I can easily share photos with one click.

Where to store our tokens?

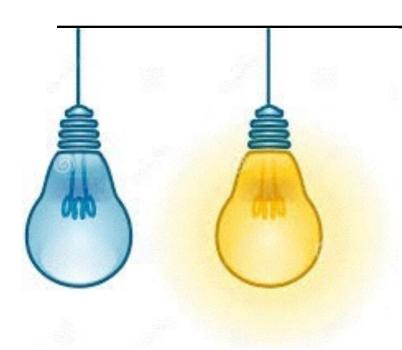


iOS Keychain



ACL with iOS 7/8

WhenPasscodeSet blog

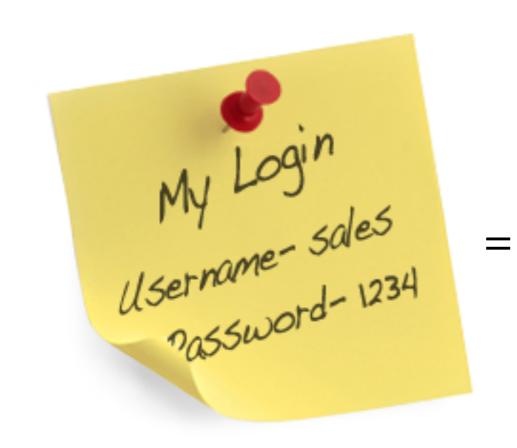


iOS 8 - Keychain with ACL "WhenPasscodeSet":

- when passcode is on
 - add element A
 - read element A
- when passcode is off
 - read element A => not found
 - add element B => not allowed



Secure your tokens







OAuth

OAuth2

OAuth2 on native app

Authz code flow

Tokens

OAuth2 server Keycloak





Share Photo
Twee Like
Mus Frien I vews

I want to share photos on Facebook and my own social network upload them on Google Drive so that my family, friends, coworkers, cats

and dogs know all about my life.



Your own OAuth2.0 server







Keycloak concepts

Keycloak documentation

